| | Type | Ref # | Hits | Search Text |
|---|---|---|---|---|
| 49 | BRS | S140 | 28 | 356/616.ccls. and predetermin$ and error |
| 50 | BRS | S141 | 4 | 356/616.ccls. and (predetermin$ same error) |
| 51 | BRS | S142 | 9 | 356/616.ccls. and eye |

| 46 | BRS | S137 | 32 | 356/615.ccls. and (simulation or model$) |
|----|-----|------|-----|------------------------------------------|
| 47 | BRS | S138 | 128 | 356/616.ccls. |
| 48 | BRS | S139 | 51 | 356/616.ccls. and predetermin$ |

Google Scholar

refractive "Tatsuo Yajima"    Search

**Scholar**                              Results **1 - 5** of **5** for refractive **"Tatsuo Yajima"**. (0.05 seconds)

Tip: Try removing quotes from your search to get more results.

### Self-phase Modulation in Hybridly Mode-Locked CVV Dye Lasers
Y ISHIDA, K NAGANUMA, T YAJIMA - ieeexplore.ieee.org
... YUZO ISHIDA, KAZUNORI NAGANUMA, AND **TATSUO YAJIMA** ... mechanism, where the pulse width
is much shorter than the relaxation time T,, of **refractive** index. ...
Web Search

### Ultrahigh-time-resolution coherent transient spectroscopy with incoherent light
N Morita, T Yajima - Physical Review A, 1984 - link.aps.org
... REVIEW A NOVEMBER 1984 30 2525 NORIO MORITA AND **TATSUO YAJIMA** INCIDENT BEAMS ... ng),
and so the material, ignoring the dispersion of the **refractive** in- modulated ...
Cited by 121 - Web Search - adsabs.harvard.edu - csa.com - Library Search

### Study of ultra-fast relaxation processes by resonant Rayleigh-type optical mixing. I. Theory
T Yajima, H Souma - Physical Review A, 1978 - link.aps.org
... The other is the contribution from other 317 17 **TATSUO YAJIMA** AND UI) I _E . ... where
X and n are the free-space wavelength and the **refractive** index, respectively ...
Cited by 44 - Web Search - link.aps.org - adsabs.harvard.edu - adsabs.harvard.edu

### Coherent propagation effect of incoherent light
N Morita, K Torizuka, T Yajima - TIME - josab.osa.org
... Norio Morita, Kenji Torizuka*, and **Tatsuo Yajima** ... markable oscillation is caused by
the dispersion of the Na- vapor **refractive** index and not by the absorption. ...
Cited by 2 - Web Search - josabdev.osa.org - adsabs.harvard.edu - all 4 versions » - Library Search

### Ruby by Modulation of the Resonator Quality Factor
NG Basov, VS Zuev, PG Krjukov, M USSR, HBHTMTMH ... - ao.osa.org
... 1943), p. 37. High-Speed Photography Using a Ruby Optical Maser **Tatsuo Yajima**,
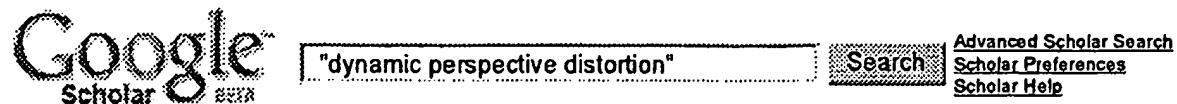Fujio Shimizu, and Koichi Shimoda Department of Physics ...
Web Search

refractive "Tatsuo Yajima"    Search

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Google Scholar

"dynamic perspective distortion"    [Search]

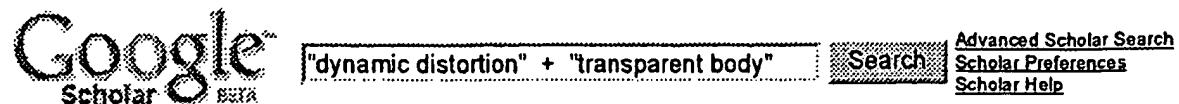Tip: Try removing quotes from your search to get more results.

Your search - **"dynamic perspective distortion"** - did not match any articles.

Suggestions:

- Make sure all words are spelled correctly.
- Try different keywords.
- Try more general keywords.
- Try your query on the entire web.

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Google Scholar BETA

"dynamic distortion" + "transparent body"    Search

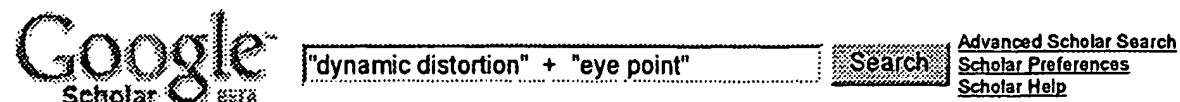Tip: Try removing quotes from your search to get more results.

Your search - **"dynamic distortion" + "transparent body"** - did not match any articles.

Suggestions:

> - Make sure all words are spelled correctly.
> - Try different keywords.
> - Try more general keywords.
> - Try fewer keywords.
> - Try your query on the entire web.

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Google Scholar

"dynamic distortion" + "eye point"    [Search]

**Scholar**                    Results 1 - 4 of 4 for **"dynamic distortion" + "eye point"**. (0.06 seconds)

Tip: Try removing quotes from your search to get more results.

An Analytic Comparison of α-False Eye Separation, Image Scaling and Image Shifting in Stereoscopic ...
Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - gvu.gatech.edu
... s physical display surface in the virtual world. View placement does not
refer to **eye point** locations because in a HTD the user's ...
Cited by 2 - View as HTML - Web Search - smartech.gatech.edu - gvu.gatech.edu - smartech.gatech.edu

Characterizing Image Fusion Techniques in Stereoscopic HTDs
Z Wartell, LF Hodges, W Ribarsky - PROC GRAPHICS INTERFACE. pp. 223-232. 2001, 2001 - graphicsinterface.org
... View placement does not refer to **eye point** locations because in a HTD the user ... of
the stereo and motion parallax is consistent with a **dynamic distortion** of the ...
Cited by 1 - View as HTML - Web Search - graphicsinterface.org - portal.acm.org - csa.com - all 5 versions »

A geometric comparison of algorithms for fusion control in stereoscopic HTDs
Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - doi.ieeecs.org
... View placement does not refer to **eye point** locations because, in an HTD ... case, eye
separation and image scaling both have fewer **dynamic distortion** artifacts than ...
Cited by 4 - Web Search - doi.ieeecomputersociety.org - smartech.gatech.edu - portal.acm.org - all 11 versions »

STEREOSCOPIC HEAD-TRACKED DISPLAYS: ANALYSIS AND DEVELOPMENT OF DISPLAY ALGORITHMS
A Thesis, ZJ Wartell, IP Fulfillment - smartech.gatech.edu
... View placement does not refer to **eye point** locations because in a HTD the user's
head position is a physical parameter controlled by the user and is ...
View as HTML - Web Search - gvu.gatech.edu - gvu.gatech.edu

"dynamic distortion" + "eye point"    [Search]

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Google Scholar

distortion simulation "Asahi Glass Company" | Search

**Scholar**

Results 1 - 4 of 4 for distortion simulation "Asahi Glass Company". (0.01 seconds)

Tip: Try removing quotes from your search to get more results.

## C-CONTAINER GLASS
PS FLEXIBILITY, E DIGEST, TD IN, CB FEM, M RESULTS ... - britglass.co.uk
... C 2153 A NUMERICAL SIMULATION OF THE ROLL-ON-PILFER-PROOF (ROPP) PROCESS ON A GF305
THREAD A YOXALL ET AL UNIVERSITY OF SHEFFIELD GLASS TECHNOLOGY 43 3 JUNE/02 ...
View as HTML - Web Search - britglass.org.uk

## TO-LO Splitting in Infrared Spectra of Thin Films
K Yamamoto, A Masui - Applied Spectroscopy, 1996 - ingentaconnect.com
... and AKIO MASUI Research Center, **Asahi Glass Company**, Ltd., 1150 ... The origin of the
**distortion** may be ... using complex refractive indices and spectral **simulation**. ...
Web Search - ingentaconnect.com - adsabs.harvard.edu

## reflection spectra with perpendicular polarization
K Yamamoto, A Masui, H Ishida - APPLIED OPTICS, 1994 - aoot.osa.org
... spectroscopies by the use of spectral **simulation** and the ... 7 - 1 ' Because the **distortion**
of the ob ... is with the Research Center, **Asahi Glass Company**, Ltd., 1150 ...
Cited by 1 - Web Search - ao.osa.org - aoot.osa.org - adsabs.harvard.edu - all 5 versions »

## Microsystems Research and Development in Japan Site Reports
M Allen, A Berlin, E Hui, D Monk, K Najafi, M ... - wtec.org
Page 1. Microsystems Research and Development in Japan Site Reports R. Howe (chair)
M. Allen A. Berlin E. Hui D. Monk K. Najafi M. Yamakawa January 14, 2002 ...
View as HTML - Web Search - wtec.org

distortion simulation "Asahi Glass Cc | Search

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| simulation eyes "dynamic distortion" | Search |
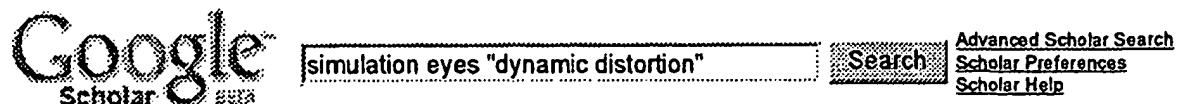
### Scholar

Results 1 - 9 of 9 for simulation eyes "dynamic distortion". (0.25 seconds)

Did you mean: simulation *eye's* "dynamic distortion"

## Characterizing Image Fusion Techniques in Stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - PROC GRAPHICS INTERFACE. pp. 223-232. 2001, 2001 -
graphicsinterface.org
... **simulation** of depth of field as the user fixates on different ... p **Eyes** Virtual Point
hva L R ... and motion parallax is consistent with a **dynamic distortion** of the ...
Cited by 1 - View as HTML - Web Search - graphicsinterface.org - portal.acm.org - csa.com - all 5 versions »

## techno log^ Conference

RE Barrette, A Morris, J Baribeau, CAEE Ltd, C ... - pdf.aiaa.org
... AIAA Flighk **Simulation** te techno log^ Conference July 22 ... brightness projection CRT's
with **dynamic distortion** correction to ... the pilot ' s **eyes** cannot simultaneous ...
Web Search

## An Analytic Comparison of α-False Eye Separation, Image Scaling and Image Shifting in Stereoscopic ...

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 -
gvu.gatech.edu
... more displays. The tracking device determines the positions of the user's head
and/or **eyes** and ... the distance of the user's **eyes** to the display surface ...
Cited by 2 - View as HTML - Web Search - smartech.gatech.edu - gvu.gatech.edu - smartech.gatech.edu

## A geometric comparison of algorithms for fusion control in stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 -
doi.ieeecs.org
... by coloring the true **eyes** dark blue and modeled **eyes** light blue. ... case, eye separation
and image scaling both have fewer **dynamic distortion** artifacts than image ...
Cited by 4 - Web Search - doi.ieeecomputersociety.org - smartech.gatech.edu - portal.acm.org - all 11 versions »

## Virtual environments and environmental instruments

SR Ellis - Simulated and Virtual Realities, 1995 - hitl.washington.edu
... For example, though our **eyes** provide us only with ... **simulation** is crucial for a complete
**simulation** of an ... simulator can be used as a **dynamic distortion** to create ...
Cited by 8 - View as HTML - Web Search - portal.acm.org

## A system for automatic electrical and optical characterization of microelectromechanical devices

DJ Burns, HF Helbig - Journal of Microelectromechanical Systems, 1999 - ieeexplore.ieee.org
... **Eyes**/RT Mono AT card) so that micrographic images (up to 512 485 pixels) can ... The
selectivity of the blur-**simulation** technique for iden- tifying the best motion ...
Cited by 9 - Web Search - dx.doi.org - ieeexplore.ieee.org

## Also in this issue:• Proton Radiography as a Stockpile Stewardship Tool• Creating the Stuff of ...

L Livermore, L Livermore - llnl.gov
... Terascale supercomputers are the springboard to a new level of environmental **simulation**
of natural events. ... A **simulation** might take hours or even days to run. ...

## Admissibility in Blind Adaptive Channel Equalization
C Richard Johnson Jr - IEEE Trans. on Control Systems, 1991 - ieeexplore.ieee.org
... The labeling of this **dynamic distortion** phe- nomenon as inlersymbol interference
can be related to a difference equation description of the channel dynamics ...
Cited by 21 - Web Search - ieeexplore.ieee.org - csa.com

## STEREOSCOPIC HEAD-TRACKED DISPLAYS: ANALYSIS AND DEVELOPMENT OF DISPLAY ALGORITHMS
A Thesis, ZJ Wartell, IP Fulfillment - smartech.gatech.edu
... al. [Dav95]. In order to "look" at a particular point on an object
in space, a human's **eyes** must rotate to look toward the ...
View as HTML - Web Search - gvu.gatech.edu - gvu.gatech.edu

Did you mean to search for: simulation **eye's** "dynamic distortion"

simulation eyes "dynamic distortion"  Search

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"dynamic distortion" +   "glass" + "eyes" +"sl   ⟨Search⟩
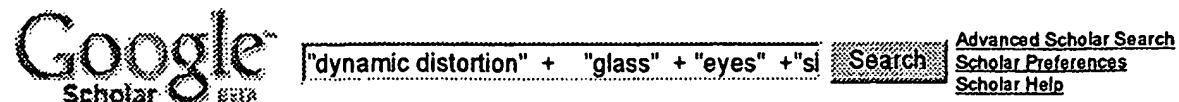
**Scholar**     Results **1 - 3** of **3** for "**dynamic distortion**" + "**glass**" + "**eyes**" +"**simulation**". (0.07 seconds)

Tip: Try removing quotes from your search to get more results.

## Virtual environments and environmental instruments
SR Ellis - Simulated and Virtual Realities, 1995 - hitl.washington.edu
... For example, though our **eyes** provide us only with a fleeting series ... Through the
Looking-**Glass** ... up of a simulator can be used as a **dynamic distortion** to create ...
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...
L Livermore, L Livermore - llnl.gov
... Terascale supercomputers are the springboard to a new level of environmental **simulation**
of natural events. ... A **simulation** might take hours or even days to run. ...
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## STEREOSCOPIC HEAD-TRACKED DISPLAYS: ANALYSIS AND DEVELOPMENT OF DISPLAY ALGORITHMS
A Thesis, ZJ Wartell, IP Fulfillment - smartech.gatech.edu
... al. [Dav95]. In order to "look" at a particular point on an object
in space, a human's **eyes** must rotate to look toward the ...
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"dynamic distortion" +   "glass" + "(   ⟨Search⟩

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| 1 | INZZ | dynamic ADJ distortion | unrestricted | 102 | show titles |
| 2 | INZZ | 1 AND virtual | unrestricted | 2 | show titles |
| 3 | INZZ | yajima-t$ | unrestricted | 141 | show titles |
| 4 | INZZ | 3 AND dynamic | unrestricted | 4 | show titles |
| 5 | INZZ | 3 AND distortion | unrestricted | 0 | - |
| 6 | INZZ | 3 AND glass | unrestricted | 3 | show titles |
| 7 | INZZ | 3 AND simulation | unrestricted | 3 | show titles |
| 8 | INZZ | 3 AND virtual | unrestricted | 0 | - |
| 9 | INZZ | 3 AND optic$ | unrestricted | 51 | show titles |
| 10 | INZZ | 9 AND (simulation OR model$) | unrestricted | 4 | show titles |

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[                                        ] [whole document ▼] ⊘

Information added since: [          ] or: [none ▼]
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Select special search terms from the following list(s):

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[(dynamic distortion) and optical and virtual simulation]   Search

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|---|------|-------|------|-------------|
| 1 | BRS | S92 | 688 | 345/619.ccls. |
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| 3 | BRS | S94 | 4 | 345/619.ccls. and (blocks same signals) and channels |
| 4 | BRS | S95 | 40 | 345/621.ccls. |
| 5 | BRS | S96 | 0 | 345/621.ccls. and (blocks same signals) and channels |
| 6 | BRS | S97 | 17 | (dynamic adj perspective) |
| 7 | BRS | S98 | 0 | (dynamic adj perspective) near transparent |
| 8 | BRS | S99 | 0 | (dynamic adj perspective) same transparent |
| 9 | BRS | S100 | 4 | (dynamic adj perspective) and transparent |
| 10 | BRS | S101 | 0 | (dynamic adj perspective) same distortion |
| 11 | BRS | S102 | 1 | (dynamic adj perspective) and distortion |
| 12 | BRS | S103 | 1 | (dynamic adj perspective) same optical |
| 13 | BRS | S104 | 0 | (dynamic adj perspective) and (transparent adj body) |
| 14 | BRS | S105 | 0 | (dynamic adj perspective) and (transparent adj body) |
| 15 | BRS | S106 | 25 | (3-D same curved same body) |
| 16 | BRS | S107 | 16 | (3-D same curved same body) and (model or simulation) |
| 17 | BRS | S108 | 690 | (windshield same (model or simulation)) |
| 18 | BRS | S109 | 6 | (windshield same (model or simulation)) and (refractive same eye) |
| 19 | BRS | S110 | 1 | (windshield same (model or simulation)) and (refractive same eye) and grid |
| 20 | BRS | S111 | 134 | 359/868.ccls. |
| 21 | BRS | S112 | 9 | 359/868.ccls. and simulation |
| 22 | BRS | S113 | 0 | 359/868.ccls. and simulation and predetermine |
| 23 | BRS | S114 | 9 | 359/868.ccls. and simulation |
| 24 | BRS | S115 | 44 | 359/868.ccls. and correct$ |
| 25 | BRS | S116 | 18 | 359/868.ccls. and (correct$ same curve$) |
| 26 | BRS | S117 | 988 | 703/2.ccls. |
| 27 | BRS | S118 | 0 | 703/2.ccls. same optical |
| 28 | BRS | S119 | 231 | 703/2.ccls. and optical |
| 29 | BRS | S120 | 10 | 703/2.ccls. and optical and (refractive) |
| 30 | BRS | S121 | 53 | 703/2.ccls. and optical and (evalu$ same points) |
| 31 | BRS | S122 | 27 | 703/2.ccls. and optical and (evalu$ same points) and curve |
| 32 | BRS | S123 | 0 | 703/2.ccls. and optical and orthoganal |
| 33 | BRS | S124 | 50 | 703/2.ccls. and optical and orthogonal |
| 34 | BRS | S125 | 13 | 703/2.ccls. and optical and orthogonal and grid |
| 35 | BRS | S126 | 3 | 703/2.ccls. and windshield |
| 36 | BRS | S127 | 2 | (windshield and correct$).ti. |
| 37 | BRS | S128 | 2 | (windshield and correct$).ti. and correct$ and points |
| 38 | BRS | S129 | 2 | (windshield and correct$).ti. and correct$ and points |
| 39 | BRS | S130 | 1 | (windshield and eval$).ti. |
| 40 | BRS | S131 | 0 | "356"."615".ccls. |
| 41 | BRS | S132 | 210 | 356/615.ccls. |
| 42 | BRS | S133 | 93 | 356/615.ccls. and errors |
| 43 | BRS | S134 | 22 | 356/615.ccls. and errors and evalu$ |
| 44 | BRS | S135 | 0 | 356/615.ccls. and errors and evalu$ and eye |
| 45 | BRS | S136 | 6 | 356/615.ccls. and errors and virtual |

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reference grid design errors eyes dynamic virt[i] [Search]

**Scholar** Results 1 - 10 of about 12 for <u>reference **grid** design errors eyes dynamic virtual "windshield"</u> -20

## ARL
EOFFOF **REFERENCE**, VC ON, M DISPLAYS - aviation.uiuc.edu
... for HMDs The challenge in the **design** of helmet ... 2. Frame of **Reference** (FOR) Previous
research with head ... images was greatest, thus resulting in estimation **errors**. ...
View as HTML - Web Search - humanfactors.uiuc.edu

## An exploration of virtual auditory shape perception
AJ Hollander - 1994 - nml.cult.bg
... **Design**.....63 ... any **errors** ... that **reference** ...
Cited by 9 - View as HTML - Web Search - hitl.washington.edu - hitl.washington.edu

## Assessment of Emerging Educational Technologies That Might Assist and Enhance School-to-Work ...
C Dede, M Lewis - Washington, DC: National Technical Information Service, 1995 - virtual.gmu.edu
... 3 on page 25 is also a useful overview **reference**. ... Given the nature of their **design**
as "tools" for ... work more mechanical—the person becomes the **eyes**, arms, and ...
Cited by 10 - View as HTML - Web Search - virtual.gmu.edu

## Sensitive Geometry
B Kusserow - damrau-kusserow.de
... a single point from which his painting must be viewed [...] that no **errors** resulted
from ... Their **design** is controlled inside the allocentric **reference** frame. ...
View as HTML - Web Search - damrau-kusserow.de

## Control of Space Vehicle Attitude
WGE JR - pdf.aiaa.org
... is the location of the pilot's **eyes** at distance ... control, the matter of hand-controller
**design**** is independent ... he wants to point at the **reference** star, with ...
Web Search

## Interactive augmented reality
JR Vallino, PCM Brown, NY Rochester - 1998 - se.rit.edu
... 14 Figure 11 - Engineering **design** using an ... The observer is more sensitive to these
**errors** (Azuma 1993 ... the relationship between the frames of **reference** for the ...
Cited by 14 - View as HTML - Web Search - historical.ncstrl.org - urresearch.rochester.edu -
dspace.lib.rochester.edu - all 6 versions »

## I20 IEEE TRANSACTIONS ON SYSTEMS, MAN, AND CYBERNETICS, VOL. 24, NO. I, JANUARY 1994
IV TABLE - ieeexplore.ieee.org
... the pilot's **eye**, and the collimating system **design**. ... However, slaving system **errors**
will be experienced by the ... these points in the moving **reference** frame of ...
Web Search

## The effects of display location and dimensionality on taxiway navigation
JW Lasswell, CD Wickens, M Field, CACN NAG - 1995 - aviation.uiuc.edu
... or from a more world-oriented frame of **reference**. ... near and far domain also requires
the **eyes** to refocus. ... very few have carefully controlled the **design** to allow ...

## Executive summary
S Term, L Term, OO Production, OO Production, PS ... - ntl.bts.gov
... 4.3.2 **Design** and develop measures of safety performance. ... there is no reasonable way
to eliminate **errors** altogether. ... is needed to act as the **reference** for the ...
Cached - Web Search - atsdr1.atsdr.cdc.gov - archive.ala.org - briankboyd.com - all 10 versions »

## umtri
H Yoo, O Tsimhoni, H Watanabe, P Green, R Shah - www-personal.engin.umich.edu
... Abstract To **design** automotive head up displays, the extent to which ... were the response
times and number of **errors** for each ... a HUD on a 3 row by 5 column **grid**. ...
View as HTML - Web Search - umich.edu - umich.edu

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|-----|----------|-------------|------------------|---------|---|
| 1 | INZZ | automotive SAME windshield SAME distortion | unrestricted | 0 | - |

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Classification codes A: Physics, 7
Classification codes A: Physics, 8
Classification codes A: Physics, 9
Classification codes B: Electrical & Electronics, 0-5
Classification codes B: Electrical & Electronics, 6-9
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|-----|----------|-------------|------------------|---------|---|
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(YYYYMMDD)

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- Classification codes A: Physics, 2-3
- Classification codes A: Physics, 4-5
- Classification codes A: Physics, 6
- Classification codes A: Physics, 7
- Classification codes A: Physics, 8
- Classification codes A: Physics, 9
- Classification codes B: Electrical & Electronics, 0-5
- Classification codes B: Electrical & Electronics, 6-9
- Classification codes C: Computer & Control
- Classification codes D: Information Technology
- Classification codes E: Manufacturing & Production
  Treatment codes